

playten

Rules

Contents

- 1 playing board
- 2 sets of category cards ("About me" and "Animal kingdom")

"About me":

- 4 oversized category cards in 4 colours
 - My body: Yellow
 - My clothes: Green
 - My house: Blue
 - My school: Red
- 40 "About me" cards in 4 colours
 - 10 yellow
 - 10 green
 - 10 blue
 - 10 red

"Animal Kingdom":

- 4 oversized category cards in 4 colours
 - Birds - insects - reptiles: Yellow
 - Farm animals: Green
 - Sea animals: Blue
 - Jungle animals: Red
- 40 "Animal Kingdom" cards in 4 colours
 - 10 yellow
 - 10 green
 - 10 blue
 - 10 red
- 1 die
- 4 pawns in 4 colours (yellow, green, blue, red)

Game play

Playten is a fun, creative game for children that will help their English vocabulary. By rolling a die and moving the pawn on the colourful snail, players try to collect all the cards that match the colour of their category card. Once a player completes his/her card, he/she must be the first player to pass the finish line on the snail in order to win.

Game setup

The players firstly decide which of the two sets of category cards they will play with ("About me" or "Animal Kingdom"), and then each player picks one

category card from that set together with a player pawn that matches their category card's colour (up to 4 players).

All players place their pawns on the board at the start position.

All the small cards that match the players' chosen category cards, ("About me" or "Animal Kingdom") are placed face down, in 4 different piles of the same colour.

The youngest player starts first. The turn continues clockwise.

Round overview

In turn, each player rolls the die and can move forward or backwards on the board. However, a player cannot move forwards and backwards on the same turn. The player's goal is to reach a square on the board which matches his category card colour. Once there a player draws the corresponding small card from the pile and matches it on his category card. However, a player cannot move forwards and backwards on the same turn.

If a player lands on a square that does not match his/her category colour, they do not draw a small card and play continues with the next player.

Once a player has placed all of the small cards on his category card, he/she must continue to play in order to reach the finish position. But, watch out! To reach the finish position the player must roll the die and bring the exact number needed.

There are 2 special squares on the board:

- **The Sleeping snail:** When a player lands on a sleeping snail, the player can roll and play again.
- **The Gift box:** When a player lands on a Gift box that player can take any small card that matches his category card.

End of the game

The winner is the player that completes his Category card and reaches the finish position first.

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